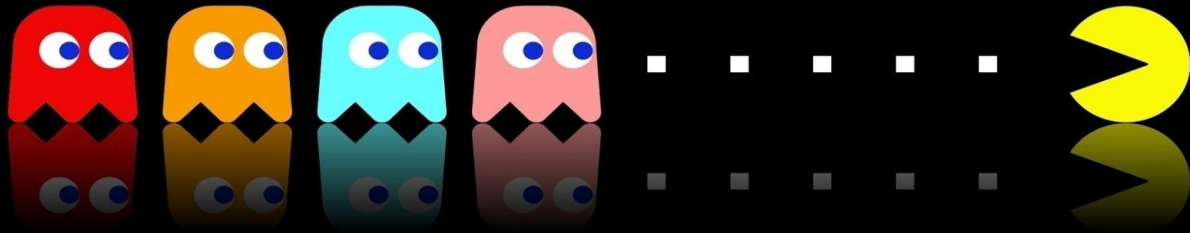


# GAMIFYING THE STUDY OF ALGORITHMS



Player: Iulia Avram  
Round: EuroPython 2019

Level 1

History



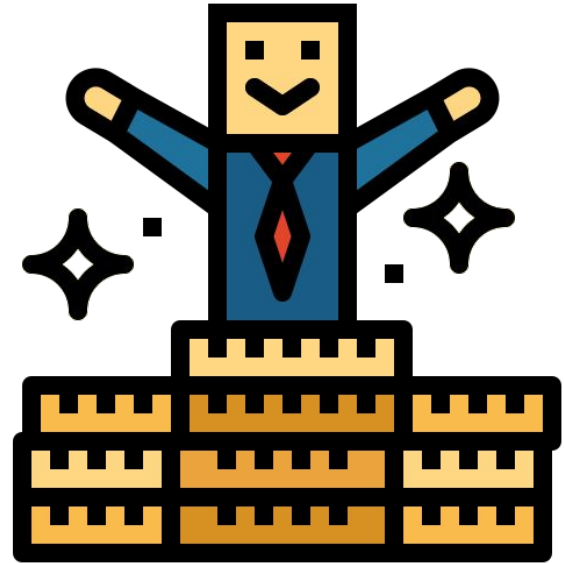
# Does this run in linear time?

A case for algorithmics

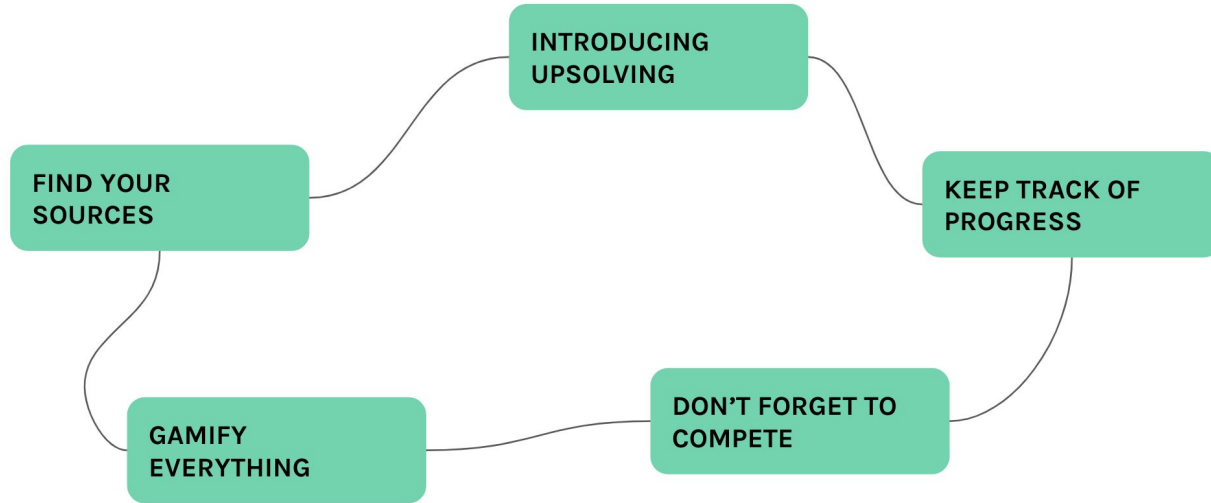
Iulia Avram

## Great for

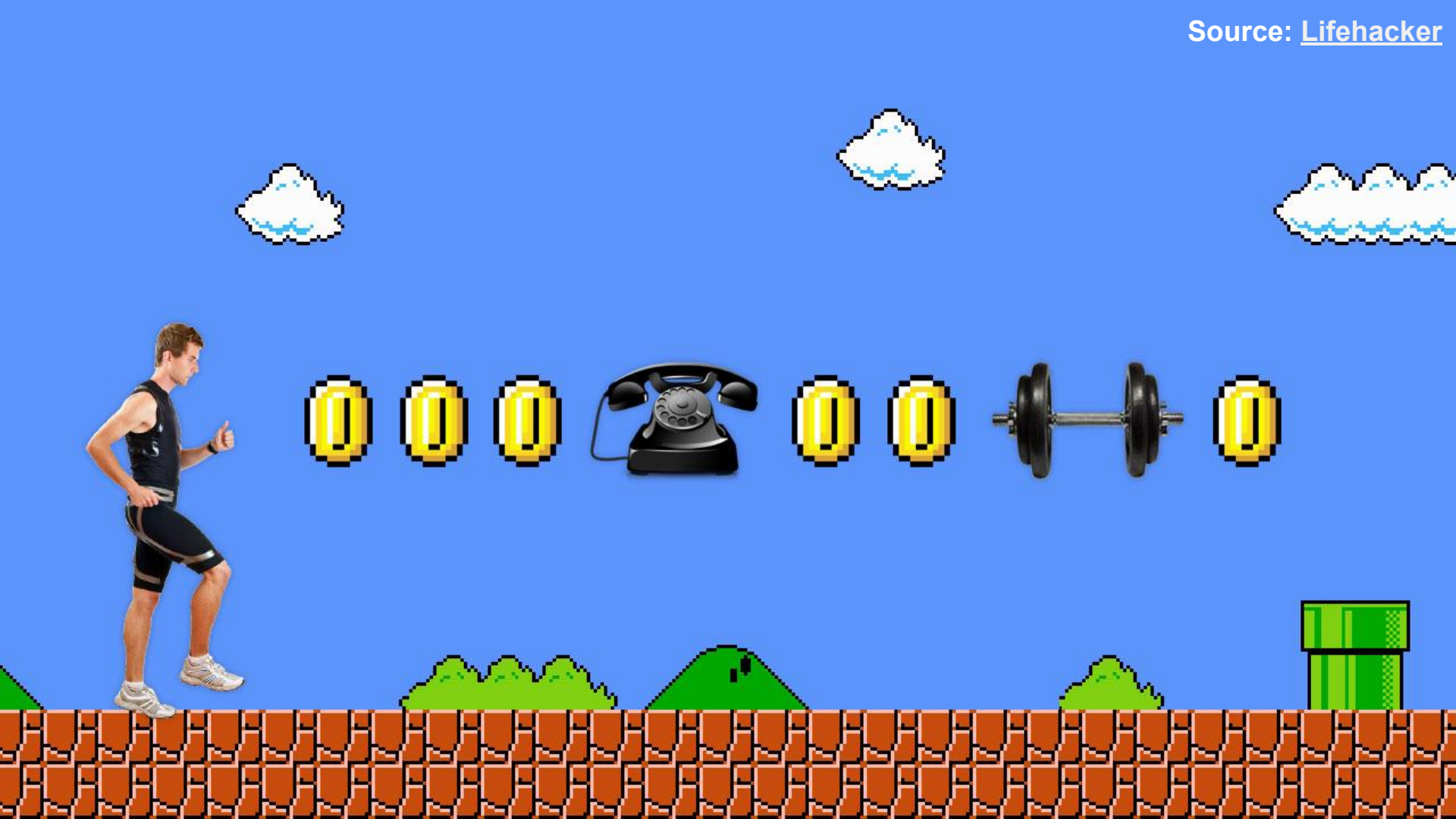
- Mental exercise
- Breaker of routine
- Logic and design improvement
- Knowing about algorithms as a social duty



Loads to be gained

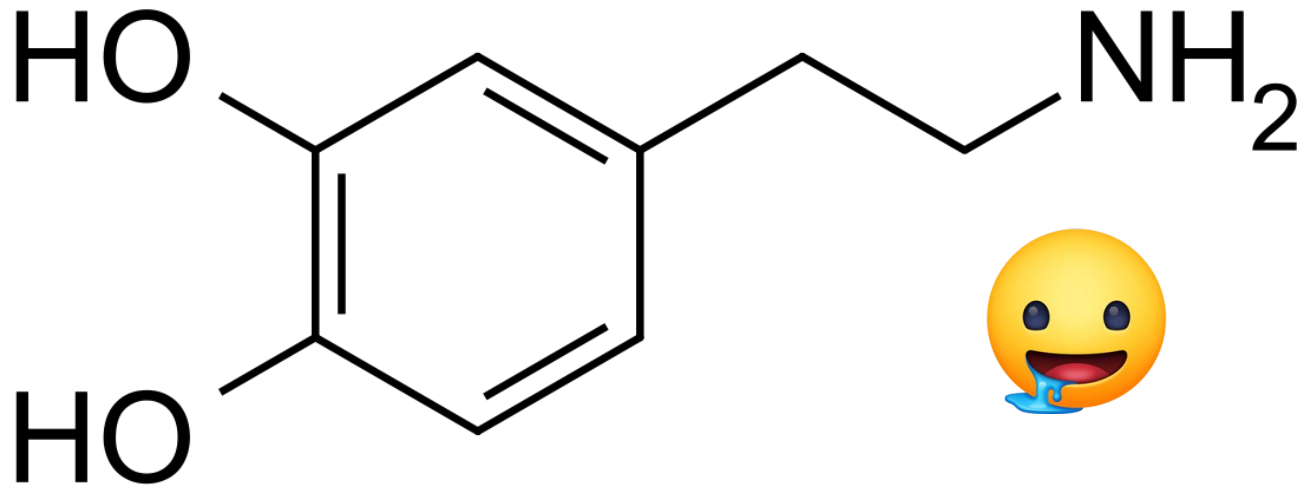


What is this gamification  
shenanigans anyway?



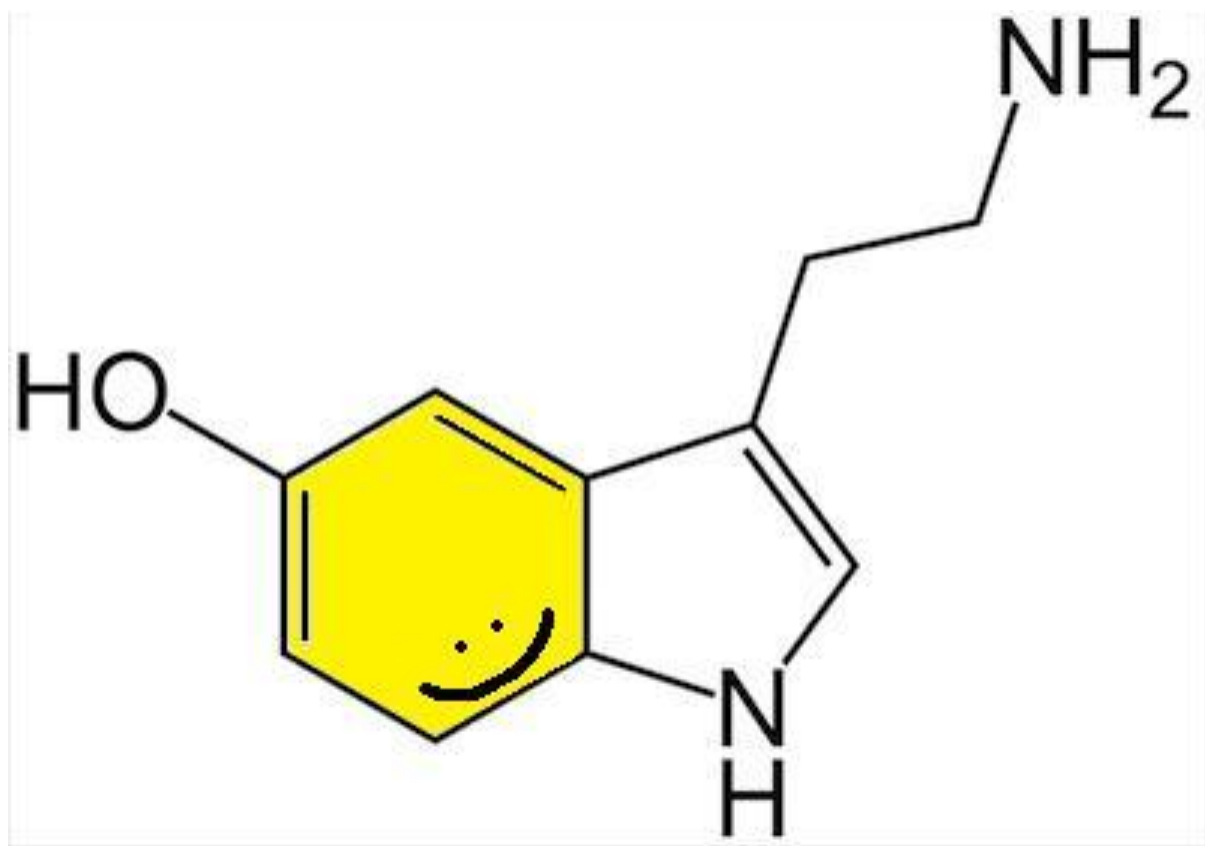
So why does it  
work?





Mmmmm...

Dopamineeee...





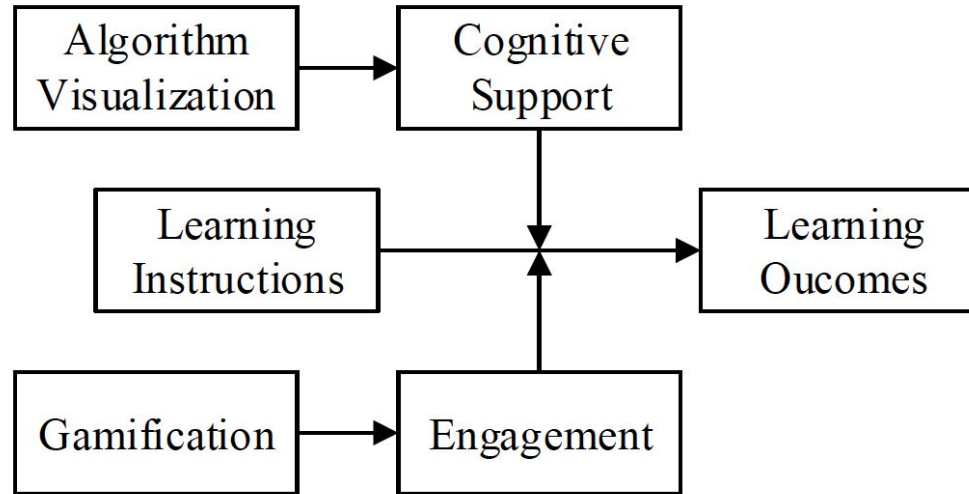
# Level 2

## Foundations




- “Gamification” is a buzzword
- Widely implemented in various situations
- Subject of research, conference talks and blog articles
- Gaming is fun ^.^

A conceptual model of how algorithm visualization, gamification, and learning instructions interact to improve learning outcomes



[Source](#)

# Gamification Features

A word cloud of gamification features arranged around a central title box. The features include Narrative, Engagement, Points, Levels, Rules, Achievements, Missions, Challenges, Integration, Feedback, Rankings, Personalization, and Medals. Each word is in a different color and font size, with the central title being the largest and most prominent.

Narrative

Engagement

Points

Levels

Medals

Rules

Personalization

Achievements

Rankings

Integration

Missions

Feedback


Challenges

This isn't new




Source: [HackerRank](#)

Badges



Problem Solving  
★★



Python  
★★

10  
Days of JS  
★

10  
Days of Statistics  
★★

🕒 Contest History

 0

 1

 1

October, 2018

HourRank 30

141/ 1069 participants

 [View Results](#)

August, 2018

HourRank 29

177/ 1906 participants

 [View Results](#)

Source: [LeetCode](#)

Contest

 Finished Contests

4

 Rating

1172

 Global Ranking

83599 / 102091

Learning about...

Binary Search

8 Chapters

30 Items

53%

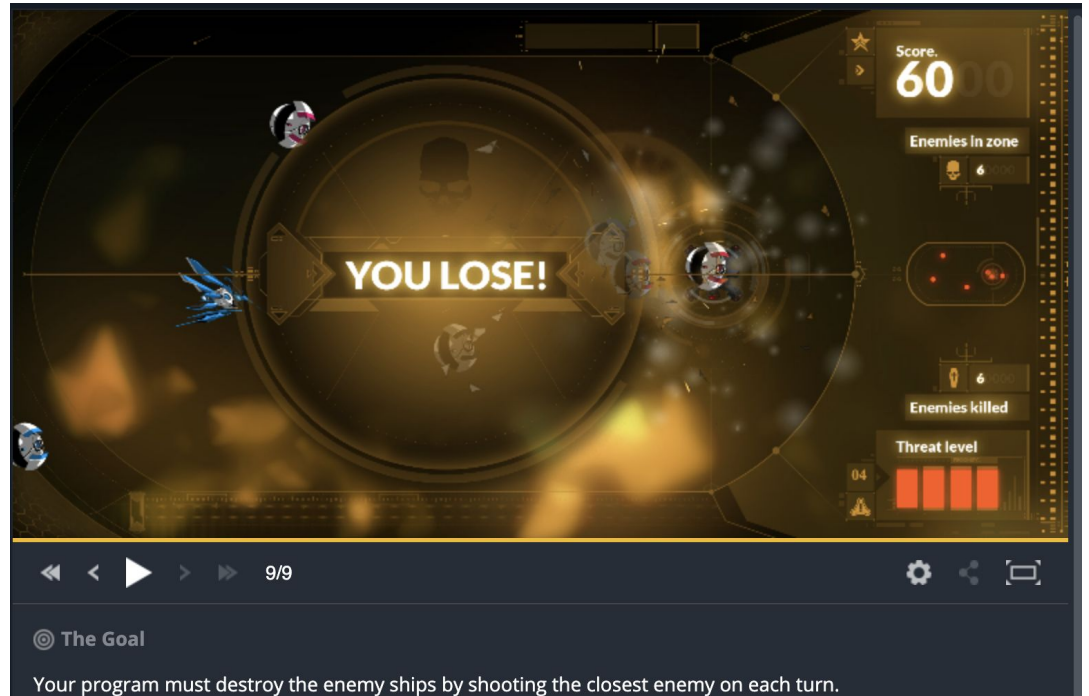


**Congrats! You've reached level 2.**

Levels allow you to keep track of your progression while sharpening your skills.

KEEP CODING

Source: [Coding Game](#)



Level 3

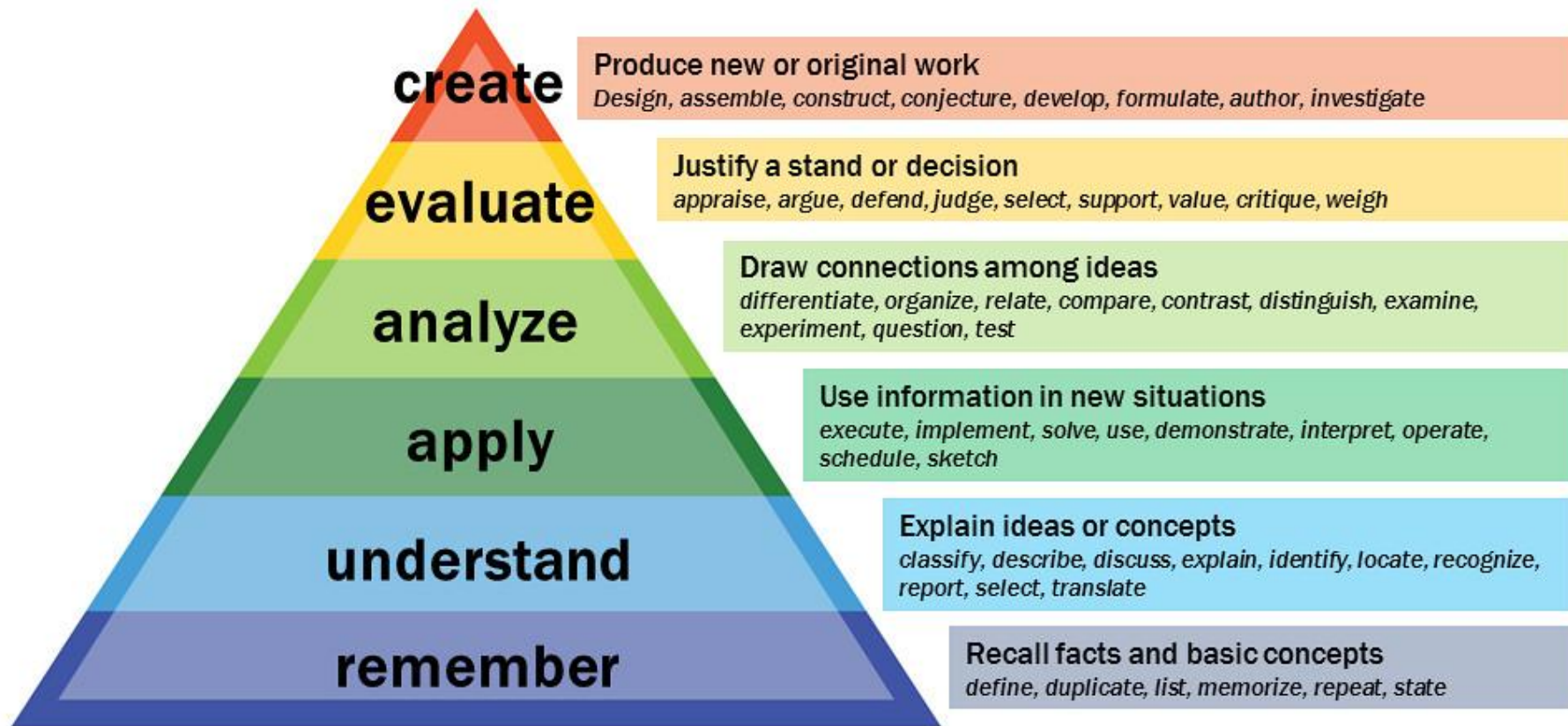
New  
frontiers



Before we can imagine  
where to go next, let's  
read the instructions  
manual first



# Bloom's Taxonomy



## The legs of gamification

- Constraints drive creativity
- Easy failures
- Perseverance and grit
- Speed and pressure

Let's make a  
game of it



Bonus

The mage's  
question



```
def funky_max(a, start, end):  
    if end - start <= 1:  
        return max(a[start], a[end])  
    mid = (start + end) // 2  
    first_side = sum(a[start:mid])  
    second_side = sum(a[mid:end])  
    if first_side > second_side:  
        return funky_max(a, start, mid)  
    else:  
        return funky_max(a, mid, end)
```

<https://pastebin.com/cRJ8uTKn>

"""

- 1) What's the time complexity? # HELPER QUESTION
- 2) This code doesn't always provide the max, provide a counter example.

"""

What is your  
favourite game?

What is your  
favourite game?

And why?





- Story
- Achievements
- Community
- Challenges
- Level up

- Story

Do we like problem statements with a story? Or do we like a story to a collection of problems?

- Achievements

- Community

- Challenges

- Level up

- Story

Do we like problem statements with a story? Or do we like a story to a collection of problems?

- Achievements

Badges? Progress bar?

- Community

- Challenges

- Level up



- Story

Do we like problem statements with a story? Or do we like a story to a collection of problems?

- Achievements

Badges? Progress bar?

- Community

Compete with friends or against them? Do we need help in solving problems?

- Challenges

- Level up

- Story

Do we like problem statements with a story? Or do we like a story to a collection of problems?

- Achievements

Badges? Progress bar?

- Community

Compete with friends or against them? Do we need help in solving problems?

- Challenges

30 day challenge? A very hard problem? Solving a known problem in a different way?

- Level up

- Story

Do we like problem statements with a story? Or do we like a story to a collection of problems?

- Achievements

Badges? Progress bar?

- Community

Compete with friends or against them? Do we need help in solving problems?

- Challenges

30 day challenge? A very hard problem? Solving a known problem in a different way?

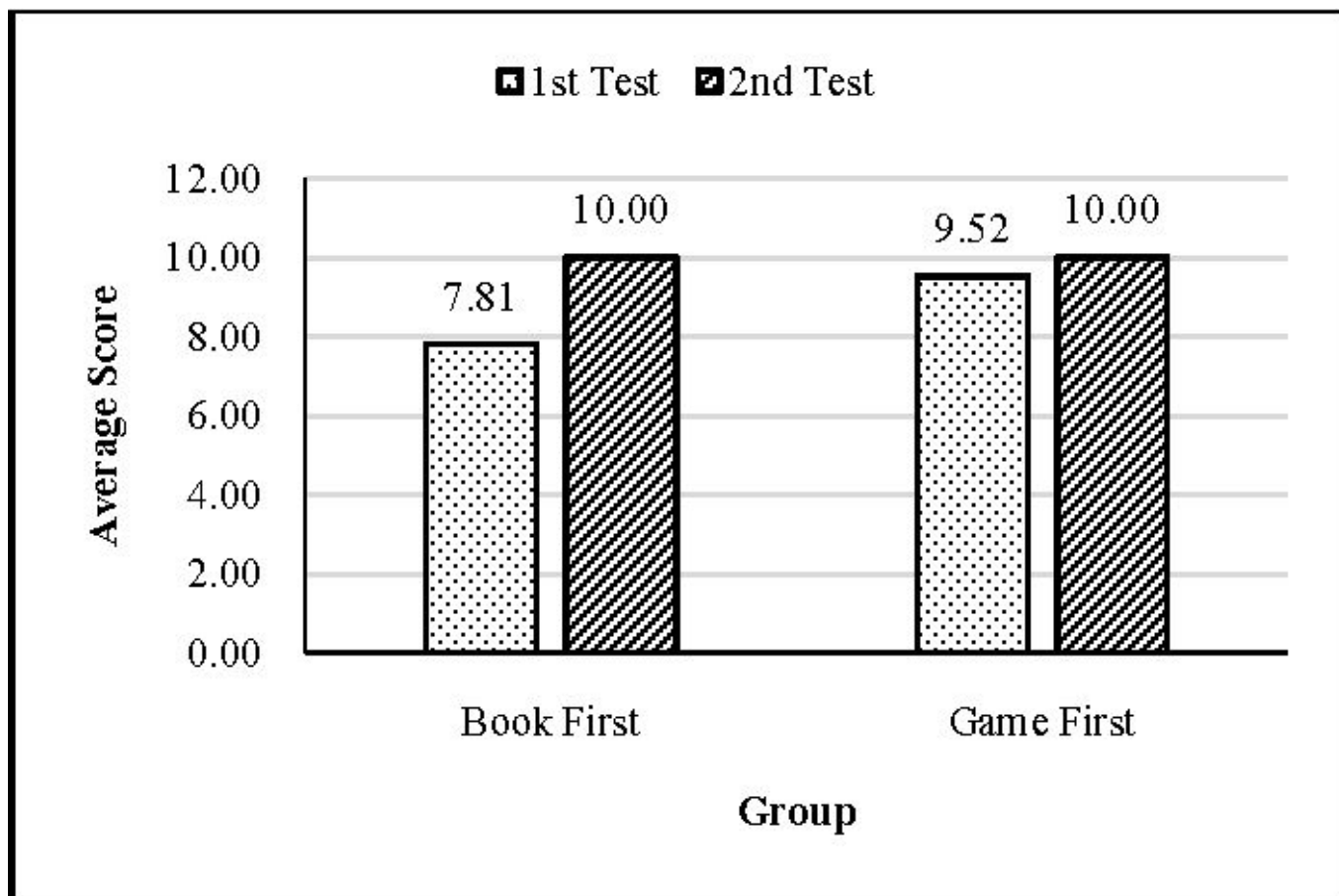
- Level up Through a number of problems solved or rating system?

Analysis is a  
powerful tool

Boss  
level

What is  
the  
point?





[Source](#)

Fig. 4. The average scores between book-first group and game-first group after the first test and the second test.

Boss  
level

What is  
the  
point?



# GAME OVER

Questions? YES NO

## SCOREBOARD



iulyaav

2019



avram.iulia.augusta

1107